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| Aritfact name | Blood of Taz |
| Artifact details | Vial containing Oshun also known as “blood of Taz” in troll tribes. “Blood of Taz” is often given to high ranked trolls as a funeral rite.  “Blood of Taz” is fabled amongst troll as the agent linking the physical world to the spiritual world.  “Let his spirit join the ancestors.” - Troll shaman |
| Location details | Troll burial site near Aranos encampment.  Body condition: depressed skull fracture. Multiple battle scars. Burned corpse. |

Items found in the troll region e ast of Aranos: Amayah’zan

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| Aritfact name | Amayah’zan short bow |
| Artifact details | Bow used by the trolls of Amayah’zan forest.  Amayah’zan trolls are the only known trolls to prefer short range weapons over melee.  “They are looking at the spear on the ground. They should worry about the bow in the tree.”  - Forest troll motto |
| Location details | Skirmish site south of Aranos encampment.  Body condition: burn marks, deep claw marks. |

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| Aritfact name | Amayah’zan linen armour |
| Artifact details | Linen armour worn by Amayah’zan warriors.  Amayah’zan’s armour are rarely seen as trolls’ warfare tactics rarely involves direct confrontation.  “How could I run in the trees with that metal coffin of yours on my back.”  - Warchief Zul |
| Location details | Skirmish site south of Aranos encampment.  Body condition: burn marks, deep claw marks. |

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| Aritfact name | Ur’kan acolyte robes |
| Artifact details | Linen robes worn by followers of the Ur’kan sect.  In opposition to popular belief, the members of the Ur’kan sect all possess a degree of education.  “Power and blind faith make a most dangerous combination.”  - Headmaster Johanne |
| Location details | Skirmish site south of Aranos encampment.  Body condition: pierced by multiple arrows. |

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| Aritfact name | Trollspear |
| Artifact details | Spear crafted in Aranos.  The trolls of Amayah’zan gladly traded their obsidian tools for iron, including their ancestral weapons.  “It’s about… a troll and a half long.”  - Unknown |
| Location details | Skirmish site.  Body condition: burn marks, deep claw marks. |

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| Aritfact name | Dotted frog venom |
| Artifact details | Poison extracted from the small dotted frogs inhabiting the southern forests.  Dotted frog venom causes both hallucinations and maddening pain.  “It is theoretically impossible to die from dotted frog venom alone. It is one of the many reasons it is so dangerous.”  - Headmaster Melron |
| Location details | Lo’han’s spear  Body condition: decapitated. |

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| Aritfact name | Amayah’zan blowgun |
| Artifact details | Blowgun used by the trolls of Amayah’zan forest.  The trolls of the Amayah’zan forest gained total dominion after the great “Troll Purge” declared by king Saldel. The trolls won very few battles, but ultimately won the war.  “As silent as Amayah’zan in times of war.”  -Aranos maxim |
| Location details | Northern borders of Amayah’zan.  Body condition: burned corpse, fragile bones. |
| Aritfact name | Lightly dented plate armour |
| Artifact details | Armour worn by the knights of Aranos.  Kackchev’s discovery of abundant steel mines propelled the once small kingdom to the center of the human world; the surrounding countries now forgotten.  “Steel is heavy. Wounded comrades are heavier.”  - General Koteh |
| Location details | Lo’han’s spear  Body condition: throat pierced. |

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| Aritfact name | Aron’s Light yellow cloak |
| Artifact details | Cloak worn by the paladins of Aron’s Light church.  Bishop Peter went in Ur’goroth a man and came back a legend proving in the process that faith could be Aranos ultimate weapon.  “Faith is our shield!”  - Paladin battlecry |
| Location details | Lo’han’s spear  Body condition: throat pierced. |

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| Aritfact name | Blessed beads |
| Artifact details | Trinket used by followers of Aron to channel their faith into physical form.  Although common, few are adept at using the beds to manifest their faith.  “Faith does not tell of our purpose. Only that there is one.”  - Archbishop Bryce |
| Location details | Lo’han’s spear  Body condition: throat pierced. |

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| Aritfact name | Burned Aron’s Light blue cloak |
| Artifact details | Cloak worn by the priestesses of Aron’s Light church.  Aron’s Light faith is divided in three groups: the defenders in yellow, the healers in blue and teachers in green.  “The hand that rocks the cradle is the hand that rules the world.”  - Archbishop Bryce |
| Location details | Body pile near Lo’han’s spear  Body condition: burned body. |

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| Aritfact name | Sister Amelia Blessed beads |
| Artifact details | Trinket blessed by Archbishop Bryce given to Sister Amelia, head of the Saint-Barnaby hospital.  Sister Amelia renounce her noble name to serve the church of Aron’s Light. Her devotion and affinity with the light earned her an equally noble title.  “We give our life to Aron for if he knows not what to do with it, what chances have we?”  - Archbishop Bryce |
| Location details | Body pile near Lo’han’s spear  Body condition: burned body. |

/\* Boss info

Name :The last Lo’han troll

Weapons coted in dotted frog venom  
Insinuate he is brother to the dead troll found at Aranos camp. He went on a pilgrimage to (make him reappear in story???) and came back to his slaughtered village.

Voice: “You killed them… you killed them all!”

Deathrattle: Curse you… knight.

12 items

The scorched lands, North West of Amayah’zan

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| Aritfact name | Ritual dagger (necrolyte) |
| Artifact details | Dagger imbued in necrolyte. Enhance necromancy spells.  Though staves are preferred as they hold more place for gems, certain ritual insists on precise cuts.  “Our people used magic scalpel before until men declared magic heresy.”  - Headmaster Dolores |
| Location details | Unidentifiable corpse in the Defiled tower`s laboratory  Body condition: broken jaw, smashed skull again the wall |

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| Aritfact name | Minotaur bone |
| Artifact details | Rib belonging to a minotaur with traces of necros.  The first minotaur came out as an abomination so vile that it`s creator was exile from the mage cities, and his name forever removed from the archives.  “Sometimes I wonder which is worse: the demons or the mages.”  - King Desion |
| Location details | Minotaur corpse in the Defiled tower`s main entrance  Body condition: broken pieces |

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| Aritfact name | Scroll of basic necromancy |
| Artifact details | Scrolls detailing the basic spells of necromancy, developed by an unknown mage.  Necromancy is on of the rare discipline that was declared taboo and illegal before it`s discovery. Per ancient mage scrolls, the banned came from Orokos itself.  “Even Uros wouldn`t dare meddle with the dead.”  - Archbishop Thomas |
| Location details | Defiled tower`s library |

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| Aritfact name | Warhammer of Ulgin |
| Artifact details | Acestral weapon engraved with the Ulgin bloodline’s crest.  The late lord Ulgin hung up his hammer and closed his keep to many when the full might of rogue mages came for Aranos.  “Years of peace gives time to the lords to develop all sorts of flaws.”  - King Desion |
| Location details | Minotaur skeleton in the Defiled tower`s main entrance  Body condition: broken pieces |

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| Aritfact name | Broken long spear |
| Artifact details | Even broken, the slightly longer half of the spear still makes a decent spear for a normal man although a bit large. Three golden rings below the head of the spear.  After the destruction of the old keep, strange creatures took residence in the scorched lands. Some were born in this new mire; others were brought to it.  “The scorched lands were once the most fertile lands, the granary of Aranos. Now look at it… the home of monsters and bandits.”  - King Saldel |
| Location details | Minotaur corpse in scorched lands.  Body condition: broken spear in the heart, battle wounds. |

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| Aritfact name | Battle axe |
| Artifact details | Standard battle axe commonly used in the eastern lands of Midrill.  The ability of minotaur to fight with weapons made them even more frightening not only because of it’s killing capability but because every mage knows that this knowledge must have a source.  “Minotaur are scary and dangerous foes. Double true when they grab an axe.”  - General Bisrey |
| Location details | Minotaur corpse in scorched lands.  Body condition: broken spear in the heart, battle wounds. |

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| Aritfact name | Broken table leg |
| Artifact details | Wooden table leg.  In times of need, anything can be used as a weapon.  “Spearmen stay outside. You’d have a better chance fighting with the furniture in such restrained areas.”  - General Bisrey |
| Location details | Near crashed table |

Items found in Ahshak, commonly known as the golden city, South east of a mage city, north east of Oros.

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| Aritfact name | Vial of Oshun |
| Artifact details | Highly sensible to the second plane and thusly widely used amongst the mages.  The golden city is said to have discover the secret to transmute common material to gold.  “Give me Oshun and I too could “transform it” in gold.”  - Sage Thorlund |
| Location details | Chest in the golden city palace. |

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| Aritfact name | Pair of entwined rings |
| Artifact details | Proof of one’s passage through the gates of the golden city.  The techniques regarding the entwinement are kept secret and only citizens of the golden city know the code behind the rings.  “The richer you are, the higher your life seems to cost.”  - Bursar Deon |
| Location details | Chest at the golden city gate, in the officer’s tower. |

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| Aritfact name | Cowl of the Wanderer |
| Artifact details | Large black cowl with 4 holes intended to hide one’s face.  The tall Wanderer who comes from the west gate with the thrice entwined rings on his long spear.  “Riches attract all kinds of… customers.”  - Bursar Deon |
| Location details | On a table in the golden city palace. |

Irkalem / Berkalem / The rogue city

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| Aritfact name | Apprentice tome |
| Artifact details | Tome teaching the basics as discovered by the first Sage.  Imathel, the first Sage has learned the rudiments of magic with a primal.  “Our magic come directly from Kalemos. Your steal comes from a rock.”  - Sage Alamel |
| Location details | Sold by various magic vendors. |

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| Aritfact name | Magic staff |
| Artifact details | Common staff used for arcane magic. Empower the effectiveness of spells.  The simplistic design became a popular one amongst poor magicians who knew not the complex lines required to make an optimal catalyst.  “If it wasn’t for the traitors, these rogues would still try to hit us with these sticks.”  - Sage Alamel |
| Location details | Enemy caster drop. |

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Undecided location

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| Aritfact name | Paddle |
| Artifact details | Paddle of Sebastian the Ferryman.  Sebastian the Ferryman left his hometown to forget a lost love. He succeeded.  “He’ll get you there. For a price, but he’ll get you there.”  - Townfolk |
| Location details | Inside a rock that looks humanoid (elemental). (Convey the feeling the Sebastian the Ferryman is way more badass than his profession lets it out to be). |

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| Aritfact name | Elven Staff |
| Artifact details | Staff of elven design imbued with magic. Empowers greatly the effectiveness of spells.  There was once a time when the elves dominated the battlefields with these staves. Then came a time where they needed additional wielders…  “The best steel is naught before a staff as made by the craftsmen of old.”  - Sage Thorlund |
| Location details | Irbene. Enemy high caster drops. |